

# Matrox Imaging Library 10 >>>



Machine vision, image analysis and medical imaging software development kit

# Overview

## Industrial imaging tools

Matrox Imaging Library (MIL)<sup>1</sup> is a comprehensive collection of software tools for developing machine vision, image analysis and medical imaging software applications. MIL includes tools for every step in the process: from application feasibility, to prototyping, through to development and ultimately deployment.

The toolkit features interactive software and programming functions for image capture, processing, analysis, annotation, display and archiving. These tools are designed to enhance productivity, thereby reducing the time and effort required to bring your solution to market.

Image capture, processing and analysis operations have the accuracy and robustness needed to tackle the most demanding applications. These operations are also carefully optimized for speed to address the severe time constraints encountered in many applications.

## Benefits

**Solve applications rather than develop underlying tools** by leveraging a toolkit with a 20-year history of reliable performance

**Tackle applications with utmost confidence** using field-proven tools for analyzing, locating, measuring, reading, and verifying

**Harness the full power of today's hardware** through optimizations exploiting SIMD, multi-core CPU, multi-CPU, GPU<sup>2</sup> and FPGA technologies

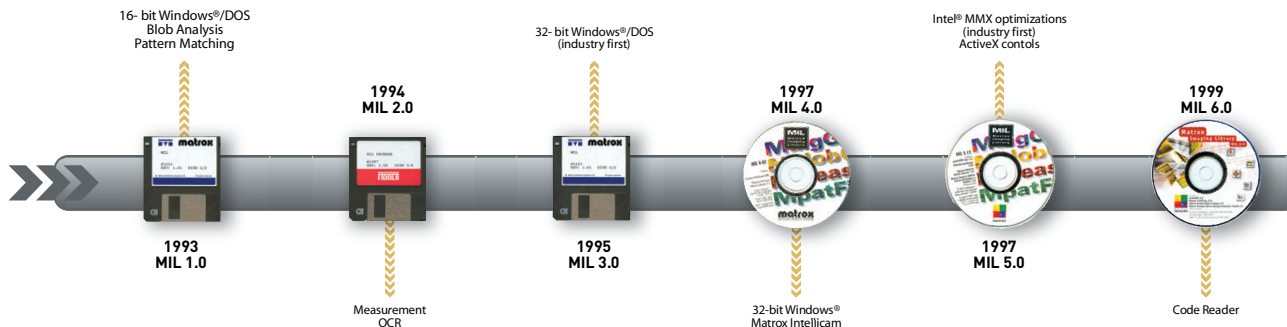
**Easily support platforms ranging from smart cameras to HPC clusters** via a single consistent and intuitive API

**Obtain live images from the interface of choice** through support for analog, Camera Link<sup>®</sup>, Camera Link HS, CoaXpress<sup>®</sup>, DVI-D, GigE Vision<sup>®</sup>, IEEE 1394 IIDC, SDI, and USB3 Vision<sup>™2</sup> transmission formats

**Maintain flexibility and choice** by way of 32-bit Windows<sup>®</sup> XP, 32/64-bit Windows<sup>®</sup> 7 and 8(.1), 32/64-bit Linux<sup>®</sup>, and RTX64<sup>3</sup> (RTOS) support

**Make the best use of available programming know-how** with support for C, C++, C# and Visual Basic<sup>®</sup> languages

**Further increase productivity and reduce development costs** by receiving training and assistance from our team of imaging experts



# Overview (cont.)

## About MIL development

First released in 1993, MIL has evolved to keep pace with and foresee new industry requirements. It was conceived with an easy-to-use coherent application programming interface (API) that has stood the test of time. MIL pioneered the concept of hardware independence with the same API for different image acquisition and processing platforms. A team of highly-skilled and dedicated computer scientists, mathematicians, software engineers and physicists continue to maintain and enhance MIL.

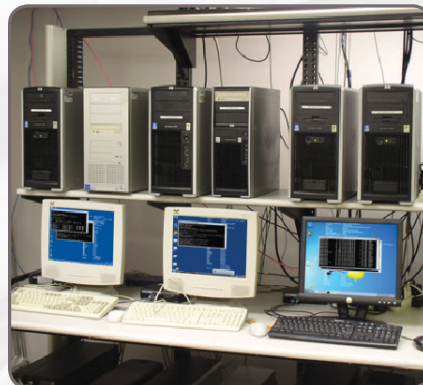
MIL is developed using recognized industry best practices including peer review, user involvement, and daily builds. Users are asked to evaluate and report on new tools and enhancements, which strengthens and validates releases. Ongoing MIL development is integrated and tested as a whole on a daily basis.

## About MIL SQA

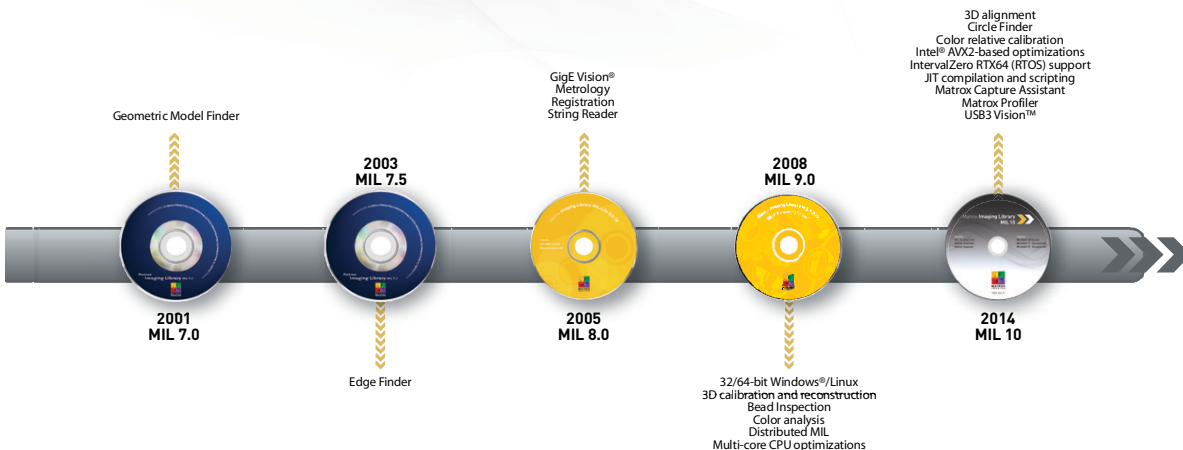
In addition to the thorough manual testing performed prior to each release, MIL continuously undergoes automated testing during the course of its development. The automated validation suite, consisting of both systematic and random tests, verifies the accuracy, precision, robustness, and speed of image processing and analysis operations. Results, where applicable, are compared against those of previous releases to ensure that performance remains consistent. The automated validation suite runs continuously on hundreds of systems simultaneously, rapidly providing wide-ranging test coverage. The systematic tests are performed on a large database of images representing a broad sample of real-world applications.



Manual testing performed prior to each release.



Partial setup of continuous automated testing.

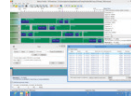


# Overview (cont.)

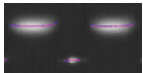
## MIL 10 highlights



Support for Windows® 8(.1) and RTX64 (RTOS)



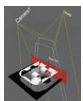
New Matrox Profiler utility



New peak detector for 3D profiling<sup>3</sup>



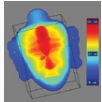
USB3 Vision™ support<sup>3</sup>



Unified calibration of multiple 3D profiling systems<sup>3</sup>



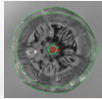
New Matrox Capture Assistant utility



New 3D alignment<sup>3</sup>



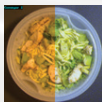
Enhanced graphical annotations



New circle finder<sup>3</sup>



DirectShow® video capture and H.264 encode/decode<sup>3</sup> filters



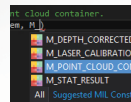
New color relative calibration<sup>3</sup>

32 - BIT  
64 - BIT

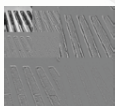
32-bit application on 64-bit Windows support



Enhancements to ID mark reader/verifier<sup>3</sup> : decoding of multiple DataMatrix codes, support for Aztec code, etc.



Visual Studio® add-on for intelligent code completion and contextual help<sup>3</sup>



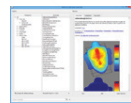
Additional processing primitives<sup>3</sup> : wavelets, image orientation, local adaptive segmentation, adaptive equalization and fusion for extended depth of field



Support for C# / Visual Basic® JIT compilation and C-Python scripting<sup>3</sup>



More speed optimizations including use of Intel®AVX2 instruction set<sup>3</sup>



Redesigned Matrox Example Launcher<sup>3</sup>

# Image analysis / processing tools

## Field-proven tools

Central to MIL are tools for calibrating, enhancing and transforming images, locating objects, extracting and measuring features, reading character strings, and decoding and verifying identification marks. These tools are carefully developed to provide outstanding performance and reliability, and can be used within a single computer system or distributed across several computer systems.

## Pattern recognition

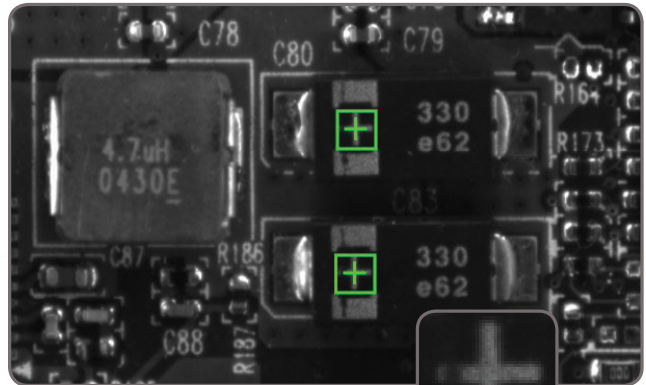
MIL includes two tools for performing pattern recognition: Pattern Matching and Geometric Model Finder. These tools are primarily used to locate complex objects for guiding a gantry, stage or robot, or for directing subsequent measurement operations.

The MIL Pattern Matching tool is based on normalized grayscale correlation (NGC), a classical technique that finds a pattern by looking for a similar spatial distribution of intensity. A hierarchical search strategy lets this tool very quickly and reliably locate a pattern, including multiple occurrences, which are translated and slightly rotated, with sub-pixel accuracy. The tool performs well when scene lighting changes uniformly, which is useful for dealing with attenuating illumination. A pattern can be trained manually or determined automatically for alignment. Search parameters can be manually adjusted and patterns can be manually edited to tailor performance.

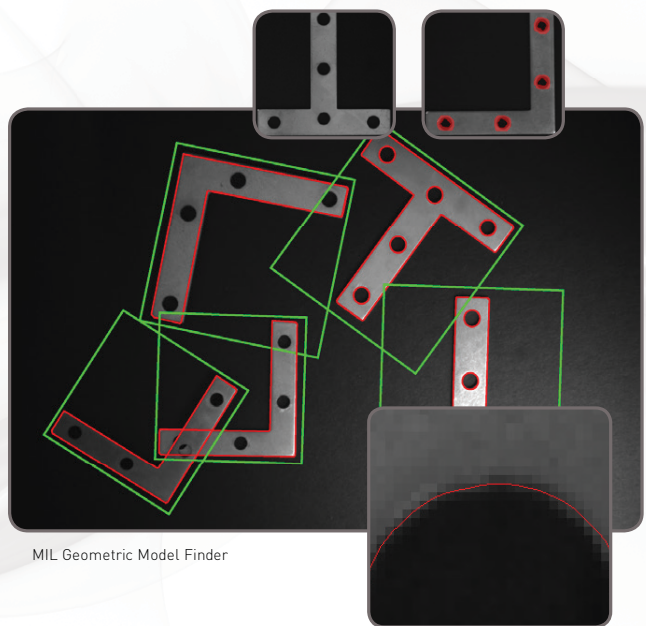
The MIL Geometric Model Finder (GMF) tool uses geometric features (e.g., contours) to find an object. The tool quickly and reliably finds multiple models, including multiple occurrences that are translated, rotated, and scaled with sub-pixel accuracy. GMF locates an object that is partially missing and continues to perform when a scene is subject to uneven changes in illumination; relaxing lighting requirements. A model can be trained manually from an image, obtained from a CAD file or determined automatically for alignment. A model can also be obtained from the MIL Edge Finder tool, where the geometric features are defined by color boundaries and crests or ridges in addition to contours. Physical setup requirements are eased when GMF is used in conjunction with the MIL Calibration tool as models become independent of camera position. GMF parameters can be manually adjusted and models can be manually edited to tailor performance.

## Circle finding<sup>3</sup>

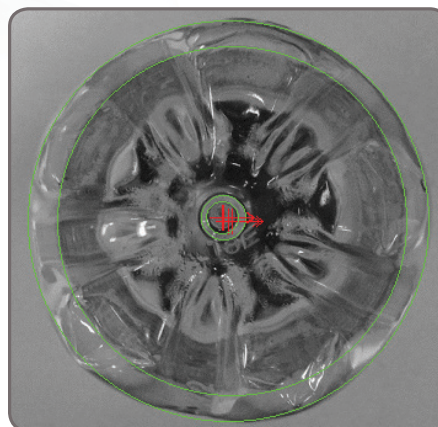
The MIL Circle Finder is a dedicated tool for finding circular features such as drilled or punched holes. The tool uses an advanced edge-based technique to locate one or more circles of any size including concentric ones. A find is performed by indicating the anticipated, minimum and maximum radii and the number of expected occurrences. The tool is even able to infer a circle from broken edges. MIL Circle Finder returns the number of found occurrences and for each occurrence, the center position, radius, diameter and perimeter as well as the scale and score relative to the reference. The tool is optimized for handling changes in scale and is generally faster and more robust at finding circles than generic pattern recognition tools.



MIL Pattern Matching



MIL Geometric Model Finder



MIL Circle Finder

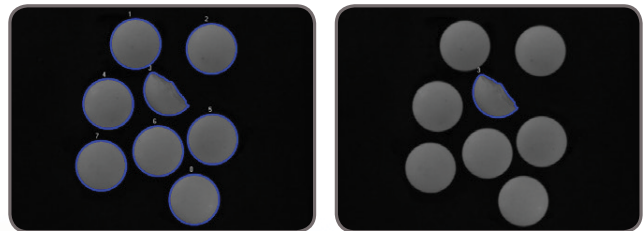
## Image analysis / processing tools (cont.)

### Feature extraction and analysis

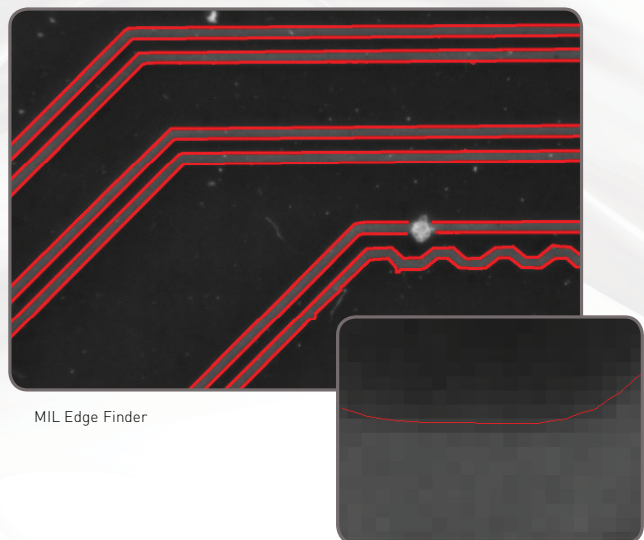
MIL provides a choice of tools for image analysis: Blob Analysis and Edge Finder. These tools are used to identify and measure basic features for determining object presence and location, and to further examine objects.

The MIL Blob Analysis tool works on segmented binary images, where objects are previously separated from the background and one another. The tool, using run-length encoding, very quickly identifies blobs and can measure over 50 binary and grayscale characteristics. Measurements can be used to sort and select blobs. The tool also reconstructs and merges blobs, which is useful when working with blobs that straddle successive images.

The MIL Edge Finder tool is well suited for scenes with changing uneven illumination. The tool, using a gradient-based (as well as a Hessian-based) approach, quickly identifies contours (as well as crests or ridges) in monochrome or color images and can measure over 50 characteristics with sub-pixel accuracy. Measurements can be used to sort and select edges. The edge extraction method can be adjusted to tailor performance.



MIL Blob Analysis



MIL Edge Finder

# Image analysis / processing tools (cont.)

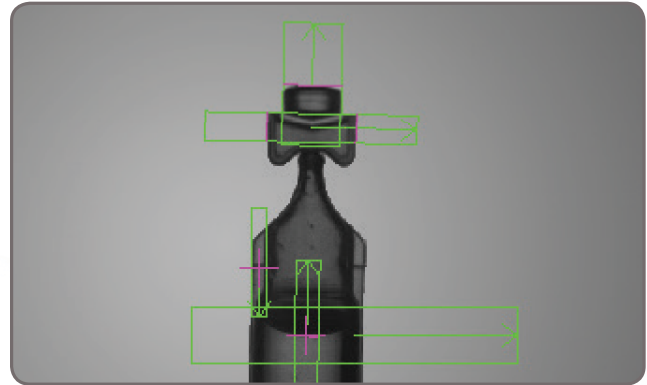
## 1D and 2D measurements

MIL offers three tools for measuring: Measurement, Bead Inspection and Metrology. These tools are predominantly used to assess manufacturing quality.

The MIL Measurement tool uses the projection of image intensity to very quickly locate and measure straight edges or stripes as well as circles within a carefully defined rectangular region. The tool can make several 1D measurements on edges, stripes and circles, as well as between edges, stripes and circles.

The MIL Bead Inspection tool is for inspecting material that is applied as a continuous sinuous bead, such as adhesives and sealants, or its retaining channel. The tool identifies discrepancies in length, placement and width, as well as discontinuities. The Bead Inspection tool works by accepting a user-defined coarse path (as a list of points) on a reference bead and then automatically and optimally placing search boxes to form a template. The size and spacing of these search boxes can be modified to change the sampling resolution. The allowable bead width, offset, gap and overall acceptance measure can be adjusted to meet specific inspection criteria.

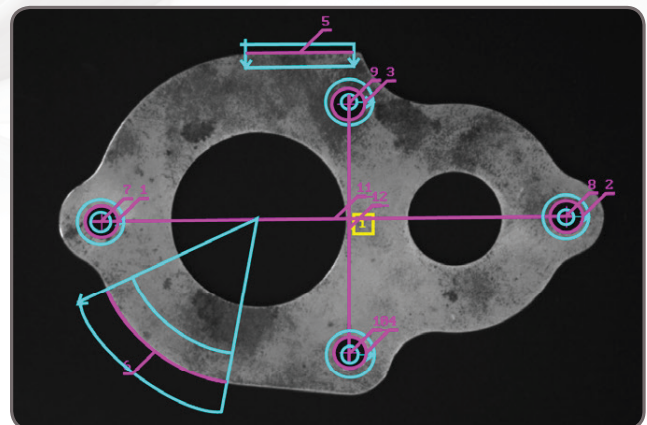
The MIL Metrology tool is intended for 2D geometric dimensioning and tolerancing applications. The tool quickly extracts edges within defined regions to best fit geometric features. It also supports the construction of geometric features derived from measured ones or defined mathematically. Geometric features include arcs, circles, points, and segments. The tool validates tolerances based on the dimensions, positions, and shapes of geometric features. The tool's effectiveness is maintained when subject to uneven changes in scene illumination, which relaxes lighting requirements. The expected measured and constructed geometric features, along with the tolerances, are kept together in a template, which is easily repositioned using the results of other locating tools. This along with the use of the MIL Calibration tool enables templates to be independent of camera position.



MIL Measurement



MIL Bead Inspection



MIL Metrology

# Image analysis / processing (cont.)

## Color analysis

MIL includes tools to help identify parts, products and items using color, assess quality from color, and isolate features using color. The MIL Color Distance tool reveals the extent of color differences within and between images. The MIL Color Projection tool separates features from an image based on their colors and can also be used to enhance color to grayscale conversion for subsequent analysis using other grayscale tools. The MIL Color Matching tool determines the best matching color from a collection of samples for each region of interest within an image. A color sample can be specified either interactively from an image — with the ability to mask out undesired colors — or using numerical values.

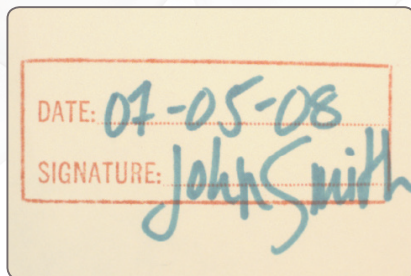
A color sample can be a single color or a distribution of colors (i.e., histogram). The color matching method and the interpretation of color differences can be manually adjusted to suit particular

application requirements. The MIL Color Matching tool can also match each image pixel to color samples to segment the image into appropriate elements for further analysis using other tools.

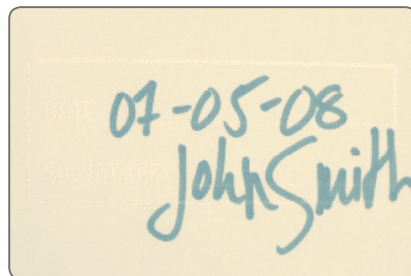
MIL includes color relative calibration<sup>3</sup> to correct color appearance due to differences in lighting and image sensing and thus enables consistent performance over time and across systems. Three methods are provided: histogram, sample-to-sample and global mean variance. The first method is unsupervised, only requiring that the reference and training images have similar contents. The second method is semi-supervised, requiring the correspondence between color samples on reference and training images, typically of a color chart. The third method is best suited for dealing with color drift and relies on global color distribution.



MIL Color Analysis (matching)



MIL Color Analysis (separation)



MIL Color Relative Calibration (histogram-based)



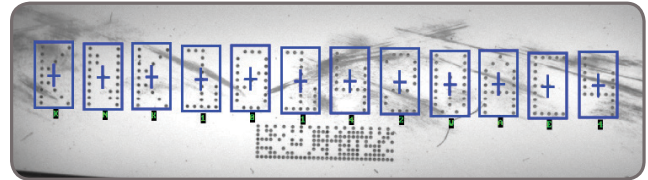
# Image analysis / processing tools (cont.)

## Character recognition

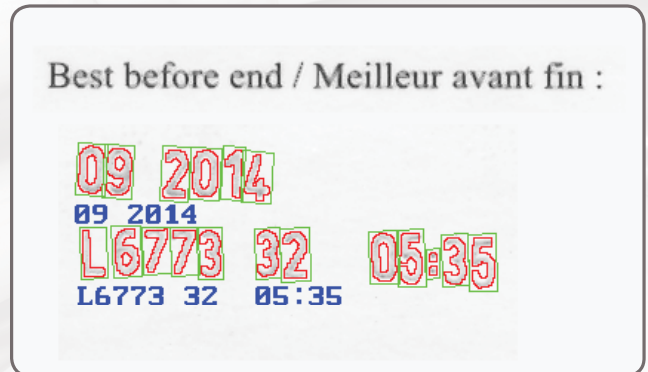
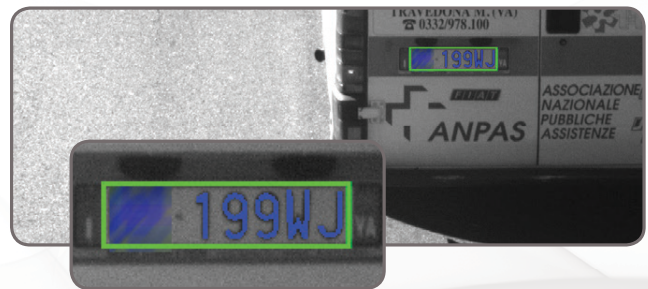
MIL provides two tools for character recognition: OCR and String Reader. These tools read character strings that are engraved, etched, marked, printed, punched or stamped on surfaces.

The MIL OCR tool utilizes a template matching method to very quickly read a string with a known number of evenly spaced characters. Once calibrated, the tool reliably reads strings with consistent character size even if the strings themselves are at an angle. Characters can come from one of the provided OCR-A, OCR-B, MICR CMC-7, MICR E-13B, SEMI M12-92 and SEMI M13-88 fonts or a user-defined font. Character strings can be subject to user-defined grammar rules to further increase recognition rates.

The MIL String Reader tool is based on a sophisticated technique that uses geometric features to quickly locate and read character strings in images where characters are well separated from the background and from one another. The tool handles strings with a known or unknown number of evenly or proportionally spaced characters. It accommodates changes in character angle with respect to the string, aspect ratio, scale, and skew, as well as contrast reversal. Strings can be located across multiple lines and at a slight angle. The tool reads from multiple pre-defined (TrueType™ and Postscript™) or user-defined Latin-based fonts. Also included are ready-made Latin-based unified contexts for automatic number plate recognition (ANPR) and machine print. In addition, character strings can be subject to user-defined grammar rules to further increase recognition rates. The tool is designed for ease-of-use and includes String Expert, a utility to help fine-tune settings and troubleshoot poor results.



MIL OCR



MIL String Reader

# Image analysis / processing tools (cont.)

## 1D and 2D code reading and verification

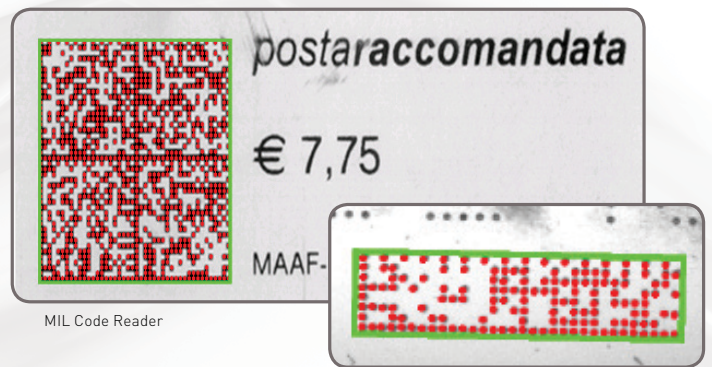
MIL offers Code Reader, a fast and dependable tool for locating and reading 1D, 2D and composite identification marks. The tool handles rotated, scaled and degraded codes in tough lighting conditions. It simultaneously reads multiple 1D and DataMatrix<sup>3</sup> codes as well as small codes found in complex scenes. The tool can return the orientation, position and size of a code. In addition to reading, the tool also verifies the quality of a code based on the ANSI/AIM and ISO/IEC grading standards.

## Registration

MIL has an image registration tool to transform images taken from different vantage points into a unified scene, which would be impractical or impossible to achieve using a single camera. It can also align an image to a reference for subsequent inspection. The tool contends with not only translation, but also with perspective including scale. Alignment to a reference image or to neighboring images is performed with sub-pixel accuracy and is robust to local changes in contrast and intensity. In addition, the tool can be used for super-resolution where a sharper image is created from a series of images taken from roughly the same vantage point, which is useful for dealing with movement such as mechanical vibration. MIL can also be used to achieve extended depth of field from image fusion<sup>3</sup>. A single all-in-focus image is created from a series of images of a motionless scene taken at different focus points.

## 2D calibration

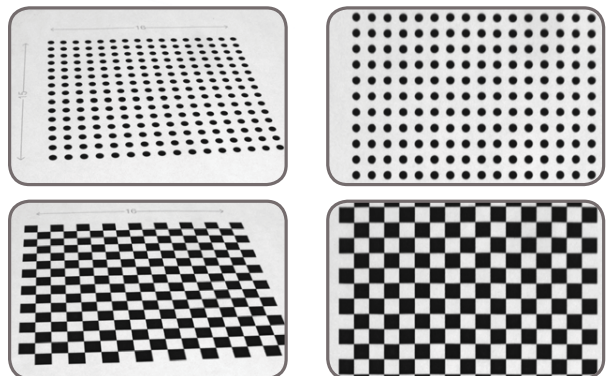
Calibration is a routine requirement for imaging. MIL includes a 2D calibration tool to convert results (i.e., positions and measurements) from pixel to real-world units and vice-versa. The tool can compensate results, and even an image itself, for camera lens and perspective distortions. Calibration is achieved using an image of a grid or chessboard, or just a list of known points.



MIL Code Reader



MIL Registration

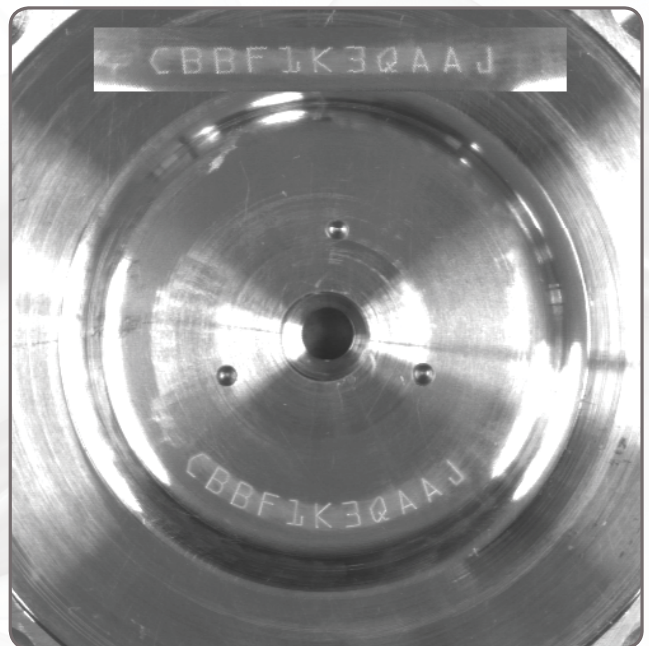
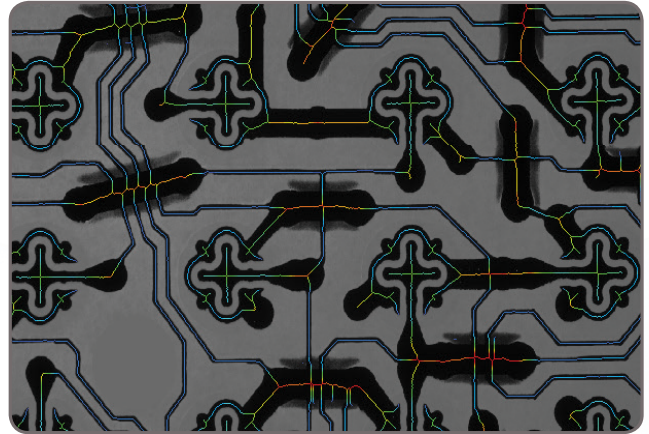


MIL 2D Calibration

# Image analysis / processing tools (cont.)

## Image processing primitives

A professional imaging toolkit must include a complete set of operators for enhancing and transforming images, and for retrieving statistics in preparation for ensuing analysis. MIL includes an extensive list of fast operators for arithmetic, Bayer interpolation, color space conversion, de-interlacing, spatial and temporal filtering, geometric transformations, histogram, logic, LUT mapping, morphology, orientation<sup>3</sup>, projection, segmentation, thresholding and wavelets<sup>3</sup>.



MIL Image Processing

## Image analysis / processing tools (cont.)

### Image compression and video encoding

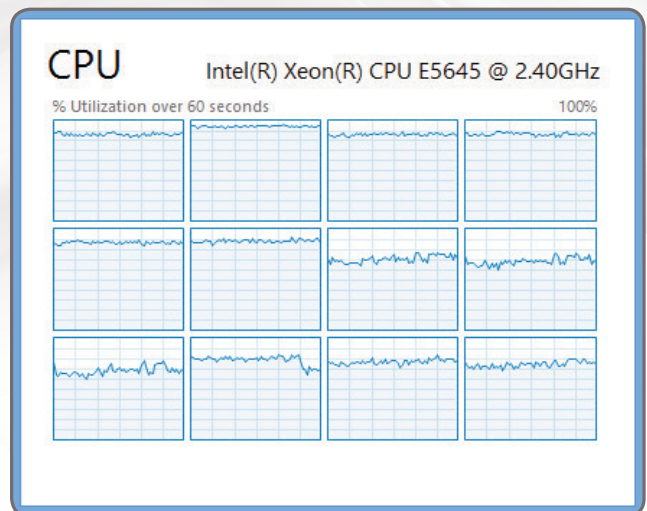
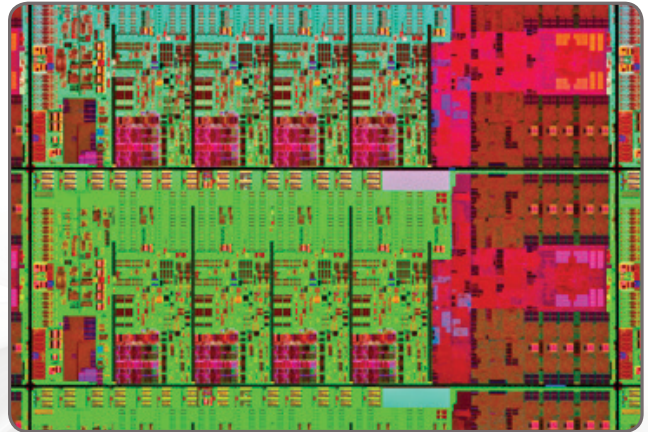
MIL provides image compression and video encoding for optimizing storage and transmission requirements. Lossy and lossless JPEG and JPEG2000 image compression as well as H.264 video encoding are supported. H.264 support can leverage Intel® Quick Sync Video technology for encoding multiple high definition video streams in real-time. MIL saves and loads compressed images individually using the JPG and JP2 file formats or as a sequence using the AVI file format. The H.264 elementary stream can be stored and recovered from a MP4 format file. Compression and encoding settings can be adjusted for different size versus quality.

### Fully optimized for speed

MIL image processing and analysis operations are optimized by Matrox to take full advantage of Intel® SIMD instructions, as well as multi-core CPU and multi-CPU system architectures, to perform at top speed. MIL automatically dispatches operations across the number of processor cores needed to achieve maximum performance. Alternatively, it gives programmers control over the number of processor cores assigned to perform a given operation.

MIL can also take advantage of the parallel computing power of the graphics processor unit (GPU) to offload from the host CPU and accelerate arithmetic, Bayer interpolation, color space conversion, spatial and temporal filtering, geometric transformation, LUT mapping, morphology, and thresholding operations<sup>2</sup>.

In addition, MIL is able to offload from the host CPU and even accelerate certain image processing operations when used with Matrox processing hardware with FPGA technology.



MIL takes full advantage of multi-core CPU architectures like the one found in the 4<sup>th</sup> generation Intel® Core™ processor (pictured above).

# 3D imaging tools

## 3D profiling

Profiling is a widely used 3D scanning technique for industrial inspection and measurement. Based upon the principle of triangulation, profiling consists of looking at the alteration to a beam as it is projected onto an object. It relies on movement to accumulate profiles and produce a 3D point cloud. The point cloud can then be projected onto a plane to produce a depth map: a 2D image that replaces intensity values with depth data.

MIL can compute the 3D profiles from a scanning setup based on a discrete sheet-of-light source (e.g., laser) and a conventional 2D camera. A calculator is included to establish the camera, lens, and alignment needed to achieve the desired measurement resolution and range. MIL provides controls to tailor the beam extraction process. Also included in MIL are straightforward calibration methods and associated tools to produce a partially-corrected depth map for accurate analysis of depth only or a fully-corrected depth map for accurate analysis along all three axes, in both cases in real-world units. The calibration service provided in MIL is able to combine multiple sheet-of-light sources and 2D camera pairs<sup>3</sup> to work as one thus avoiding the need for post alignment and merger. Such configurations are useful to limit occlusion, increase scan density and image the whole volume of an object. MIL can also output the initial point cloud for subsequent processing, like surface rendering, using third-party software.

## Third-party 3D scanners

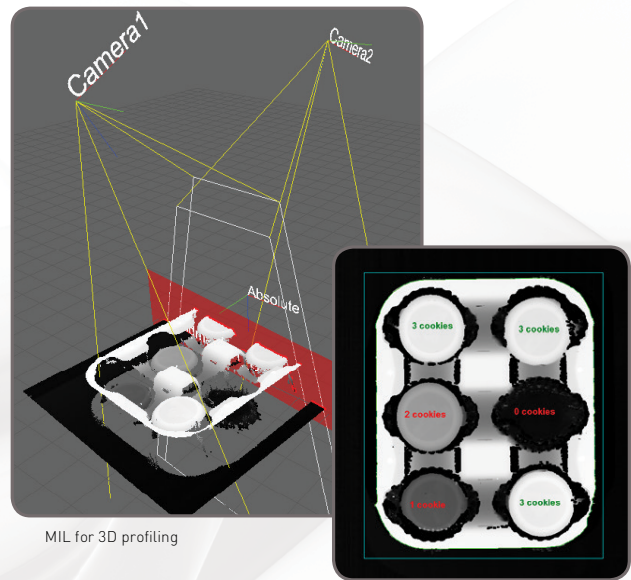
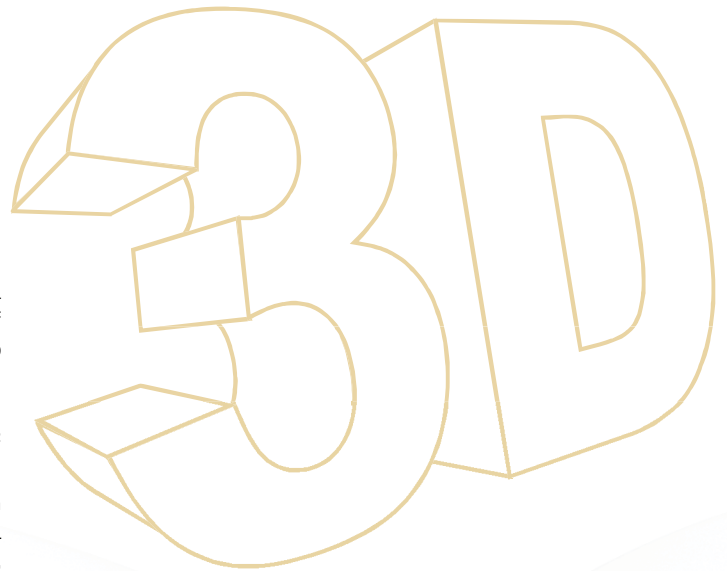
MIL also supports the use of the uncorrected or corrected depth map produced by 3D profiling cameras from LMI Technologies (Gocator profile sensor series), Photonfocus and SICK (Ranger series). MIL can also work with the point cloud<sup>3,4</sup> or depth map produced by stereo cameras like the Chromasens 3DPIXA, pattern projectors like the Microsoft® Kinect® and time-of-flight (ToF) cameras like the Microsoft® Kinect® v2.

## 3D analysis

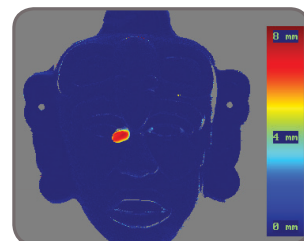
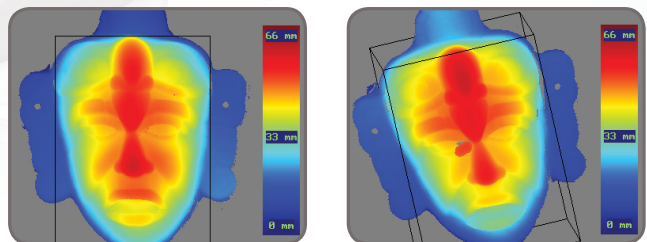
MIL delivers the tools needed for manipulating and analyzing a depth map: fitting a plane, filling in gaps, measuring volume, computing deviations, performing arithmetic operations and determining the tilt of an object from one of its planar surfaces. The depth map can also be analyzed using MIL tools like blob analysis after applying a height threshold, pattern recognition without being affected by illumination variations or surface texture, and character recognition when the alphanumeric code to read protrudes from, but has the same color as, the background.

## 3D alignment<sup>3</sup>

MIL includes a tool for the fine alignment of a model and target point cloud. The tool gives a 3D pose of the model in the target point cloud and thus provides the means to perform pose rectification for high-accuracy comparative analysis. If a pose varies too greatly between a model and its target point cloud, prior separate coarse alignment is required by, for example, finding a fiducial mark in 2D. The model point cloud can be obtained from a 3D profile scan generated using MIL, a point cloud<sup>4</sup>, or PLY file. An organised point cloud – with neighboring points identified – from a 3D profile scan is required for either the model or target.



MIL for 3D profiling

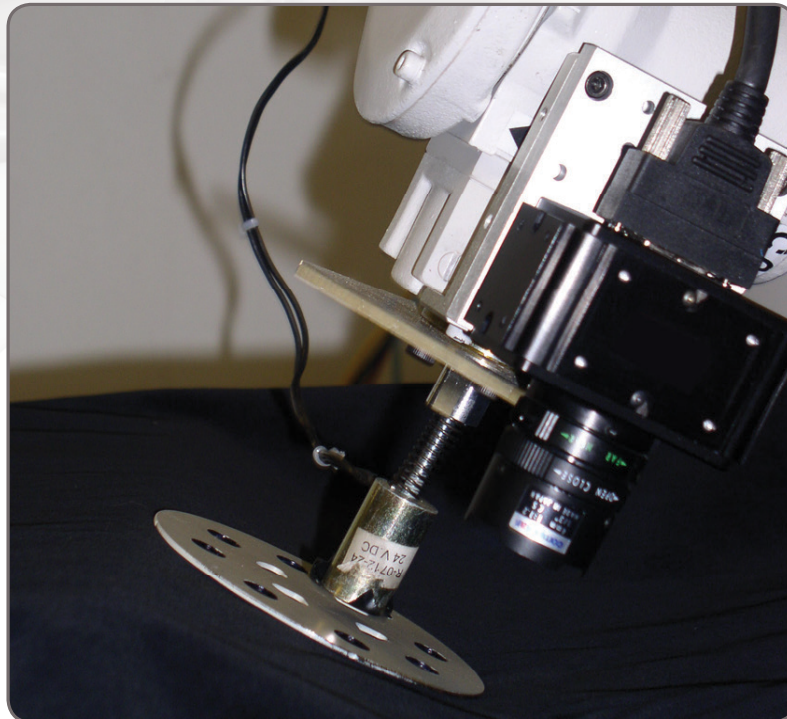
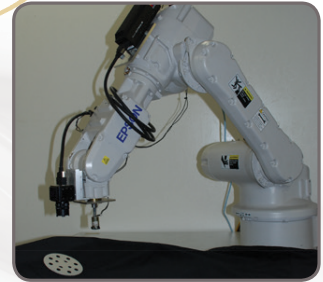
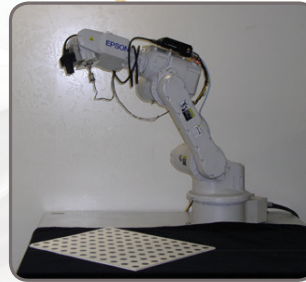


MIL 3D alignment for comparative analysis (shown as color-coded depth map)

## 3D imaging tools (cont.)

### 3D vision-guided robotics

The need for flexible assembly and material handling is driving the use of robots with machine vision. The full capability of pairing a robot with a vision system is achieved when the two are made to operate together in the entire 3D work space. MIL provides the necessary calibration services to position and orient a camera and robot (base) with respect to the absolute coordinate system. It then enables an application to locate a point of interest and even establish an object's 3D pose with respect to the absolute coordinate system using multiple views. This is achieved by using other MIL tools - like pattern recognition to find the one identical feature across views, or a minimum of three identical features in case of pose estimation - and then relying on MIL to triangulate the 3D position(s). The pose is established by the application using the geometric relationship of these features, which can come from an object model. Pose estimation can also be performed using a single view by locating a minimum of four object features whose geometric relationship is known beforehand by way of an object model.



MIL for 3D VGR

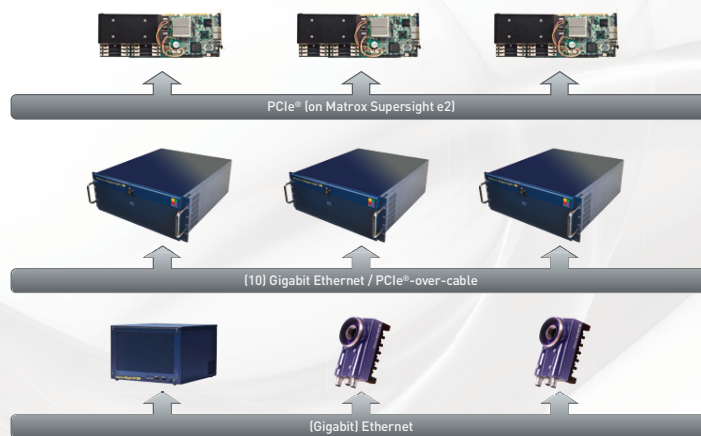
# Distributed MIL

## Coordinate and scale performance outside the box

MIL has the ability to remotely access and control image capture, processing, analysis, display, and archiving. This Distributed MIL functionality gives the means to scale an application beyond a single computer and make the most of modern-day, high-performance computing (HPC) clusters for industrial imaging applications. The technology can also be used to control and monitor several PCs and smart cameras deployed on a factory floor. Distributed MIL simplifies distributed application development by providing a seamless method to dispatch MIL (and custom) commands, transfer data, send and receive event notifications (including errors), mirror threads and perform function callback across systems. It offers low overheads and efficient bandwidth usage, even allowing slave nodes to interact with one another without involving the master node. Distributed MIL also gives developers the means to implement load balancing and failure recovery. It also includes a monitoring mode for supporting the connection to an already running MIL application.

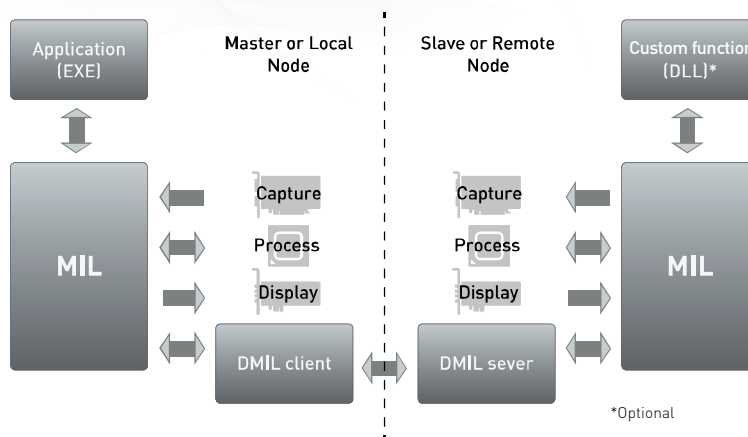
## 32-bit application on 64-bit Windows

MIL supports the installation and running of a 32-bit application on 64-bit Windows®, which is required for third-party legacy software components not available natively in 64-bit. Distributed MIL further enables the 32-bit application to capture video using 64-bit MIL. The 32-bit and 64-bit versions of MIL interact with each other through shared memory. This gives the 32-bit application access to the additional buffering available in the 64-bit address space.



MIL can easily and efficiently be distributed across HPC clusters and multiple PC/smart camera installations.

## Distributed MIL architecture



\*Optional

# Prototype

## Interactive tools

MIL comes with a set of interactive tools to help assess application feasibility, create a prototype and analyze application performance. These interactive tools also further enhance the productivity of application developers.

## Matrox Inspector

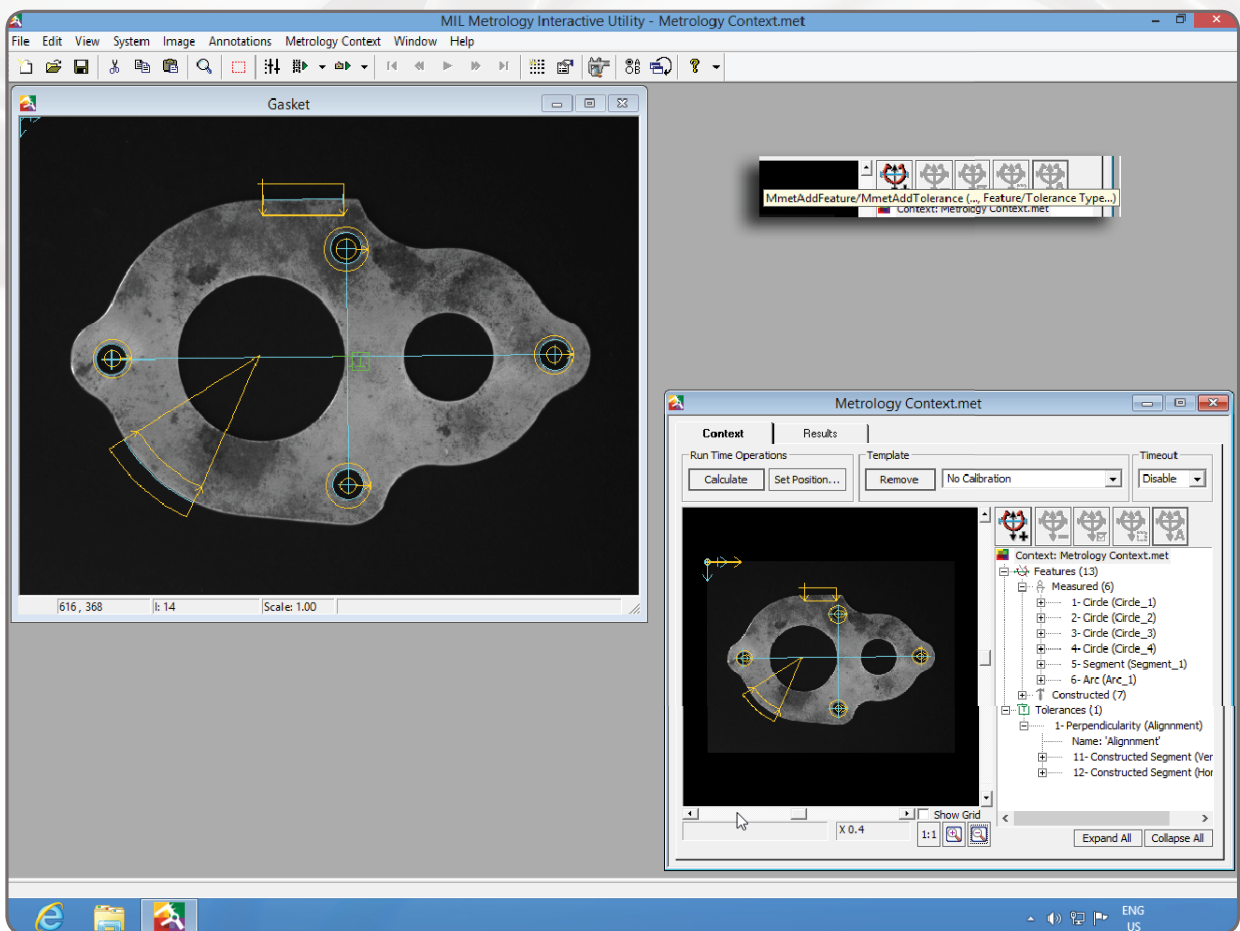
Bundled with MIL is Matrox Inspector, an integrated imaging environment for 32-bit Windows®. Matrox Inspector provides an easy-to-use interface with point-and-click access to MIL image capture, processing, analysis, and archiving operations.

In addition to displaying images, Matrox Inspector presents processing and analysis results as tables and/or graphs, including trend and distribution, which are useful for tuning operation settings. The application also gives users the ability to benchmark operations for accuracy and repeatability.

In addition to making annotations, users can draw into images to perform measurements as well as touch-up and manually segment images.

## Additional processing and analysis utilities

MIL includes a collection of interactive Windows®-based utilities for each key image processing and analysis tool. Intended for configuration and experimentation, each tool supports live image capture and processing as well as file I/O for individual or sequences of images. Tooltips over dialog controls provide a convenient cross-reference to actual MIL function calls.



MIL includes interactive utilities for configuration and experimentation.





# Develop

## Complete application development environment

In addition to image processing, analysis and archiving tools, MIL includes image capture, annotation and display functions, which form a cohesive API. The API and accompanying utilities are recognized, by the large installed base of users, as being helpful to facilitate and accelerate application development.

## Portable API

The MIL C API is not only intuitive and straightforward to use but it is also portable. It allows applications to be easily moved from one supported video interface or operating system to another, which provides platform flexibility and protects the original development investment.

## .NET development

Included in MIL is a low-overhead API layer for developing Windows® applications within the .NET Framework using managed Visual Basic® and Visual C#® code.

## JIT compilation and scripting<sup>3</sup>

MIL supports C# and Visual Basic® just-in-time (JIT) compilation and C-Python scripting, facilitating experimentation and prototyping. Such code can even be executed from within a MIL-based application, providing a simpler way to tailor an already-deployed application.

## Simplified platform management

With MIL, a developer does not require an in-depth knowledge of the underlying platform. MIL is designed to deal with the specifics of each platform and provide simplified management

(e.g., hardware detection, initialization, and buffer copy). MIL gives developers direct access to certain platform resources such as the physical address of a buffer. MIL also includes debugging services (i.e., function parameter checking, tracing and error reporting), as well as configuration and diagnostic tools.

## Designed for multi-tasking

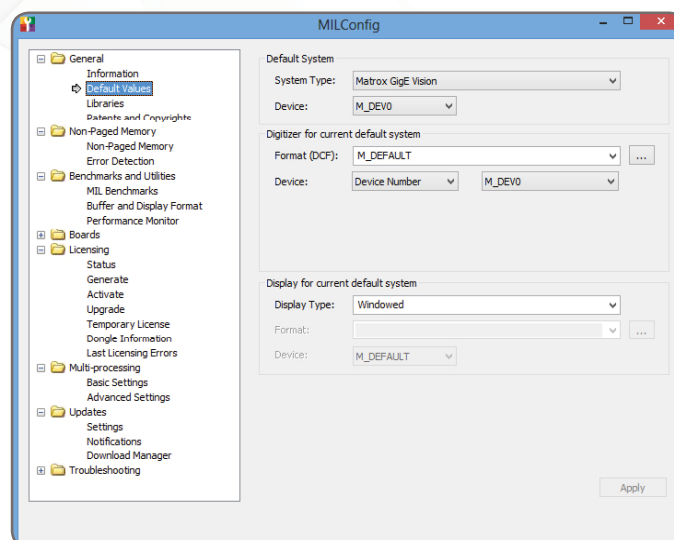
MIL supports multi-processing and multi-tasking programming models: multiple MIL applications not sharing MIL data or a single MIL application with multiple threads sharing MIL data. It provides mechanisms to access shared MIL data and ensure that multiple threads using the same MIL resources do not interfere with each other. MIL also offers platform-independent thread management for enhancing application portability.

## Supported data formats

MIL can manipulate data, such as monochrome images, stored in 1, 8, 16, and 32-bit integers, as well as 32-bit floating point formats. MIL can also handle color images stored in packed or planar RGB/YUV formats. Included are commands for efficiently converting between data types.

## Saving and loading images

MIL supports the saving and loading of individual images or sequence of images to/from disk. Supported file formats are AVI (Audio Video Interleave), BMP (bitmap), JPG (JPEG), JP2 (JPEG2000), MP4 (MPEG-4 Part 14), native (MIM), PNG and TIF (TIFF), as well as a raw format.



MIL configuration and diagnostic tool.

# Develop (cont.)

## Flexible and dependable image capture

There are many ways to transmit video to an imaging system: analog, Camera Link®, Camera Link HS, CoaXpress®, DVI-D, GigE Vision®, IEEE 1394 IIDC, SDI, and USB3 Vision™<sup>2,3</sup>. MIL supports all these interfaces either directly through Matrox Imaging or third-party hardware. MIL works with images captured from virtually any type of color or monochrome source including standard, high-resolution, high-rate, frame-on-demand cameras, line scanners, slow scan, and custom designed devices.

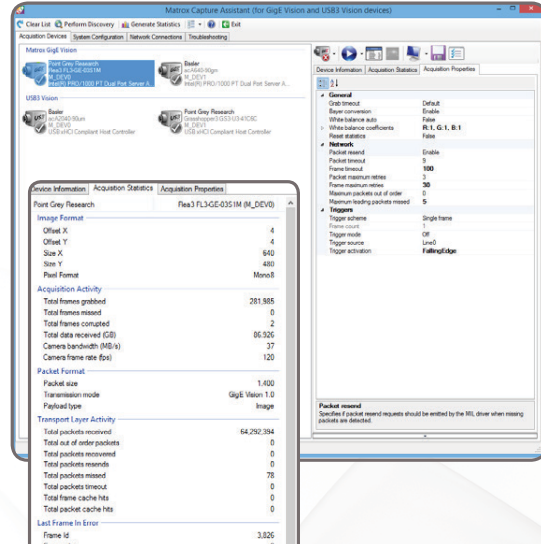
For greater determinism and the fastest response, MIL provides multi-buffered image capture control performed in the operating system's kernel mode. Image capture is secured for frame rates measured in the thousands per second even when the host CPU is heavily loaded with tasks such as HMI management, networking, and archiving to disk. The multi-buffered mechanism supports callback functions for simultaneous capture and processing even when the processing time occasionally exceeds the capture time.

## Matrox Intellicam

MIL features the Matrox Intellicam image capture and frame grabber configuration utility. This Windows®-based program lets users interactively configure Matrox image capture hardware for a variety of image sources or simply try one of the numerous ready-made interfaces available from Matrox Imaging.

## Matrox Capture Assistant

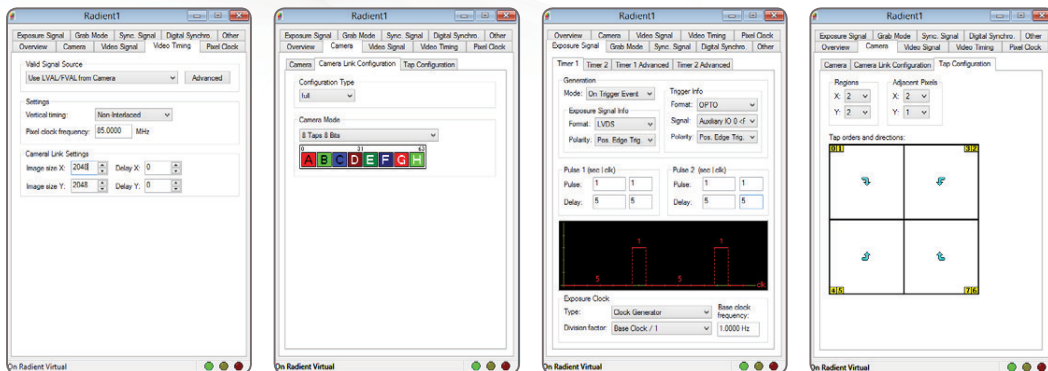
MIL includes Matrox Capture Assistant, a Windows®-based utility for verifying the connection to one or more GigE Vision® or USB3 Vision™<sup>3</sup> cameras and testing video acquisition. It can obtain GigE Vision® and USB3 Vision™<sup>3</sup> device information, collect and present acquisition statistics and provide access to acquisition (GenICam™) properties. The gathering and display of statistics can be performed when acquiring within or outside of Matrox Capture Assistant. Matrox Capture Assistant also allows the adjustment of MIL GigE Vision® driver settings and provides the means to troubleshoot connectivity issues.



**Information - Basler acA640-90gm (M\_DEV1)**

Your device's packet size is not optimal. The packet size is negotiated during device allocation. If the packet size problem persists after allocation, please verify your firewall settings as they might prevent packet size negotiation.

Matrox Capture Assistant GigE Vision configuration and test tool.



Matrox Intellicam frame grabber and camera configuration tool.

# Develop (cont.)

## Simplified image display

MIL provides transparent image display management with automatic tracking and updating of image display windows at live video rates. MIL also allows for live image display in a user-specified window. Display of multiple video streams using multiple independent windows or a single mosaic window is also supported. Moreover, MIL provides non-destructive graphics overlay, suppression of tearing artifacts and filling the display area at live video rates. All of these features are performed with little or no host CPU intervention when using appropriate graphics hardware.

MIL also supports multi-screen display configurations that are in an extended desktop mode (i.e., desktop across multiple monitors), exclusive mode (i.e., monitor not showing desktop but dedicated to MIL display), or a combination.



MIL can manage image display across multiple monitors.

## Graphics, regions and fixtures

MIL provides a feature-rich graphics facility to annotate images and define regions of operation. This capability is used by the MIL analysis tools to draw settings and results onto an image. It is also available to the programmer for creating application-specific image annotations. The graphics facility supports different shapes – dot, line, polyline, polygon, arc and rectangle – and text with selectable font. It takes image calibration into account, specifically the unit, reference coordinate system and applicable transformations. The graphics scale smoothly when zooming to sub-pixel. An interactive mode is available to easily allow developers to provide user editing of graphics: add, move, resize and rotate graphic elements. Moreover, the application can hook to interactivity-related events to automatically initiate underlying actions. The graphics facility can further be used to define Regions to guide or confine subsequent MIL analysis operations. Regions can also be repositioned automatically by tying its reference coordinate system to the positional results of a MIL analysis operation.



MIL provides a graphics facility to annotate images and define regions of operation.

## Application deployment

MIL offers a flexible licensing model for application deployment. Only the components required to run the application need to be licensed. License fulfillment is achieved using a pre-programmed dongle or an activation code tied to Matrox hardware (i.e., smart camera, vision system / industrial computer, frame grabber, vision processor or dongle). Some components are pre-licensed with certain Matrox hardware. Consult the individual Matrox hardware datasheets for details. The use of Distributed MIL within the same physical system does not require the additional specific license. The installation of MIL can even be hidden from the end user.

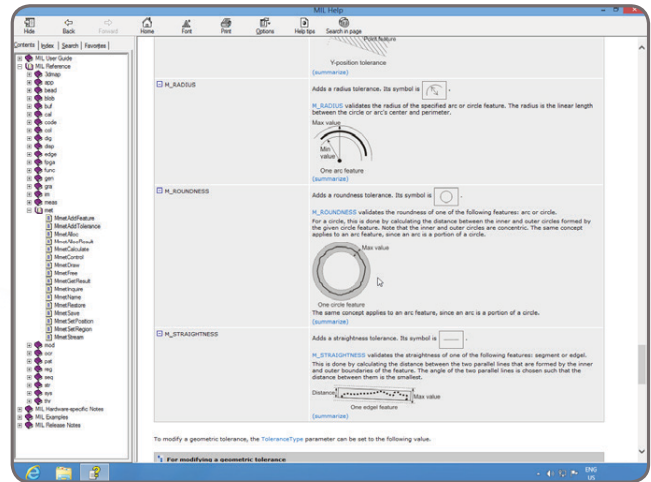
# Develop (cont.)

## Documentation, IDE integration and examples

MIL's online help provides developers with comprehensive and easy-to-find documentation. The online help can even be tailored to match the environment in use. The online help can be called up from within Visual Studio® to provide contextual information on the MIL API<sup>3</sup>. Also supported is Visual Studio®'s intelligent code completion facility<sup>3</sup>, giving a programmer on the spot access to relevant aspects of the MIL API. An extensive set of categorized and searchable example programs allow developers to quickly get up to speed with MIL.

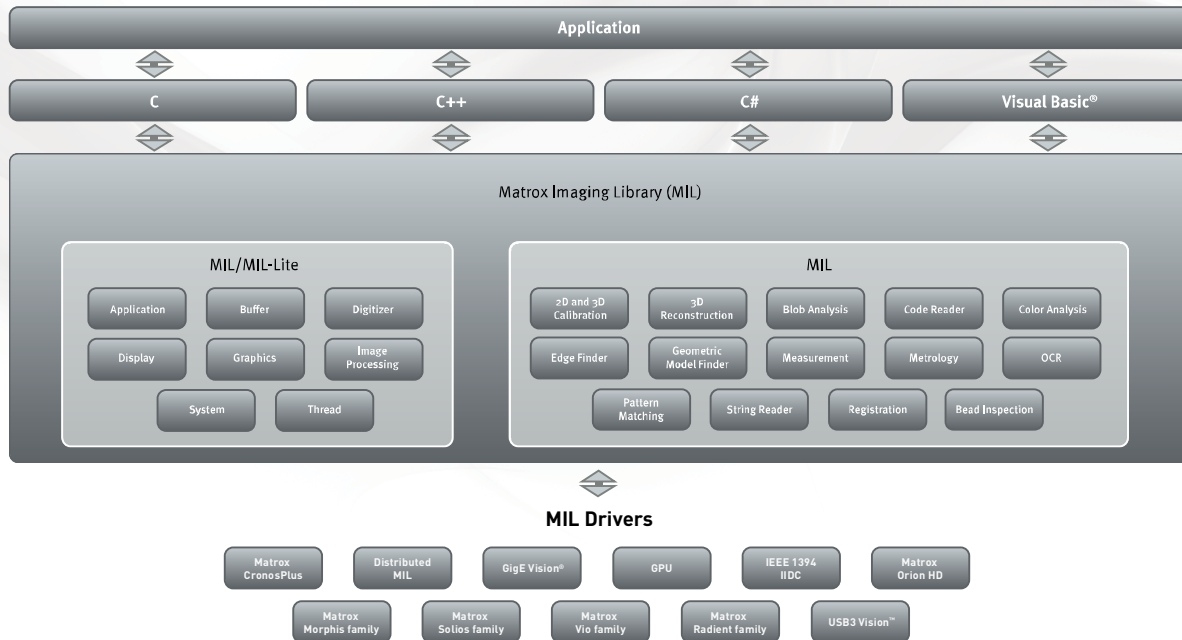
## MIL-Lite

MIL-Lite is a subset of MIL. MIL-Lite features programming functions for performing image capture, annotation, display, and archiving. It also includes fast operators for arithmetic, Bayer interpolation, color space conversion, de-interlacing, temporal filtering, basic geometric transformations, histogram, logic, LUT mapping, and thresholding. MIL-Lite is licensed for both application development and deployment in the presence of Matrox Imaging hardware or a supplemental license tied to a dongle.



MIL includes comprehensive and easy-to-find documentation.

## Software architecture



MIL provides a comprehensive set of application programming interfaces, imaging tools and hardware support

# Training & Support

## MIL training

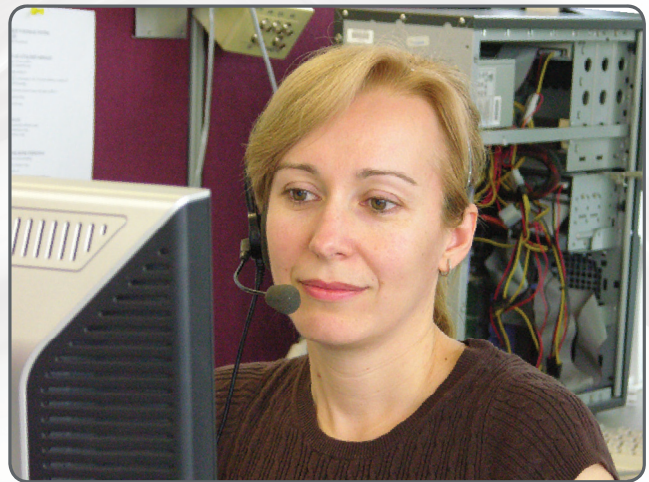
Matrox Imaging regularly offers MIL training courses covering the basic software environment as well as the processing and analysis tools. The trainings are instructor-led and held at Matrox headquarters and select locations worldwide. These trainings consist of interactive lectures with hands-on exercises. Custom trainings, tailored to meet specific needs, are also available to be conducted at a customer's site. By participating in MIL trainings, users get to further increase productivity, reduce development costs and bring applications to market sooner. Refer to the support section at [www.matrox.com/imaging](http://www.matrox.com/imaging) for more information.



Matrox Imaging regularly holds user trainings.

## MIL maintenance program

MIL provides registered users automatic enrollment in the maintenance program for one year. This maintenance program entitles registered users to free software updates and technical support from Matrox Imaging. Just before the expiration of the maintenance program, registered users will have the opportunity to extend the program for another year. For more information, refer to the Matrox Imaging Software Maintenance Programs brochure.



MIL is backed by an experienced and skilled support group.

## Matrox Vision Squad

An experienced and skilled technical support group helps users with installation, interoperability and programming matters. Matrox Imaging also offers the assistance of the Vision Squad. The Vision Squad's knowledgeable staff, working closely with MIL tool developers, helps MIL users quickly assess application feasibility and establish the best strategy for using MIL processing and analysis tools to produce a solution. Services range from providing advice to delivering a proof-of-concept imaging application and even its underlying framework.



# Supported Environments

## For Windows®

- 32-bit Windows® XP with SP3 / 7 with SP1 / 8 / 8.1
- 64-bit Windows® 7 with SP1 / 8 / 8.1<sup>i</sup>
- Windows® Embedded Standard 7 (with Matrox 4Sight GP and Matrox 4Sight GPM)
- Visual Studio® 2008 with SP1 / 2010 with SP1 / 2012 with Update 4 / 2013 (unmanaged C++, C# and Basic)
- C-Python 2.7 and 3.4

## For RTX64

- RTX64 2014 with SP1
- Visual Studio® 2012 with Update 4 / 2013 (unmanaged C++)

## For Linux®

- 32/64-bit Ubuntu 14.04 LTS
- 64-bit Red Hat Enterprise Linux 7.1 and CentOS 7.1
- 64-bit SUSE Enterprise Linux 12
- GNU Compiler Collection and Python (from particular Linux distribution)

<sup>i</sup> Partially tested with Windows® Server 2008 R2 and 2012.

### MIL for real-time Windows®<sup>3</sup>

MIL is available to run natively in IntervalZero's RTX64 real-time operating system platform for Windows®. RTX64 runs on its own dedicated CPU core(s) alongside Windows® to provide a more tightly bound deterministic environment. Under this architecture, a developer partitions a MIL-based application to run on RTX64 and Windows. Response-critical parts are performed in RTX64. These include image capture, processing and analysis, and more significantly, output activation and real-time communication. Less response-critical aspects such as image display and file I/O continue to be conducted in Windows.

Development for RTX64 is done in C/C++ using Visual Studio® and a subset of the Windows API. MIL for RTX64 supports image capture using GigE Vision® and supported Matrox frame grabbers. Distributed MIL's shared memory protocol is available to efficiently handle communication and data exchange, including images, between a MIL process running on RTX64 and one running on Windows. The required MIL licenses are shared between Windows® and RTX64.



# Order

## Matrox Imaging Library (MIL) 10 Development Toolkits

Part number	Description
MILXWINPU	MIL 10 development toolkit for 32-bit Windows® XP/7/8 and 64-bit Windows® 7/8. Includes DVD with MIL, Matrox Intellicam, Matrox Inspector (32-bit), Matrox display drivers and online documentation. Also includes one (1) license USB hardware key and MIL Maintenance registration number.
MILXLNX	MIL 10 development toolkit for 32/64-bit Linux. Includes DVD with MIL and online documentation. Also requires MILXWINPU.

Note: 50% educational discount for MILXWINPU with proof of institutional affiliation.

## MIL/MIL-Lite Maintenance Program

Part number	Description
MILMAINTENANCE	One year extension to the MIL maintenance program per developer.
LTEMAINTENANCE	One year extension to the MIL-Lite maintenance program.

Note: 50% educational discount for MILMAINTENANCE and LTEMAINTENANCE with proof of institutional affiliation.

## MIL-Lite 10 Development Toolkits

Part number	Description
MILLITEXWIN	MIL-Lite 10 development toolkit for 32-bit Windows® XP/7/8 and 64-bit Windows® 7/8. Includes DVD with MIL-Lite, Matrox Intellicam, Matrox display drivers and on-line documentation. Also includes MIL-Lite Maintenance registration number.
MILLITEXLNX	MIL-Lite 10 development toolkit for 32/64-bit Linux. Includes DVD with MIL-Lite and online documentation. Also requires MILLITEXWIN.

Note: 50% educational discount for MILLITEXWIN with proof of institutional affiliation.

## MIL/MIL-Lite Training

Part number	Description
MIL LITE TRAIN Ask for availability.	"Introduction to the MIL/MIL-Lite Environment" training. 2-day instructor-led training includes a general overview of MIL/MIL-Lite, explains how to set up a development environment, and covers the basics of managing image buffers, image capture and display. Visit <a href="http://www.matroximaging.com/training">www.matroximaging.com/training</a> for more information.
MIL PROC TRAIN Ask for availability.	"Matrox Imaging Library (MIL) Processing" training. 3-day instructor-led intensive training explains how to select the best image processing tools for an application and demonstrates how to use them to their full potential. Students will have an opportunity to discuss the specifics of their project with MIL developers. Visit <a href="http://www.matroximaging.com/training">www.matroximaging.com/training</a> for more information.
MIL ALL TRAIN Ask for availability.	"Introduction to the MIL/MIL-Lite Environment" and "Matrox Imaging Library (MIL) Processing" 5-day instructor-led training. Visit <a href="http://www.matroximaging.com/training">www.matroximaging.com/training</a> for more information.



# Order (cont.)

## MIL 10 Run-Time Licenses / MIL-Lite 10 Supplemental Licenses

Part number	Description
Software License Keys	
MXRTxxxxxxx00	MIL 10 run-time software license key. The user must supply a lock code generated using the appropriate MIL utility/page. This unique lock code identifies the target computer system and MIL package(s) to license. Note: Combine packages by substituting 0 at the appropriate position x with the appropriate letter or other digit.
MXRTA000000000	MIL 10 image analysis package. Includes Image Processing, Blob Analysis, Bead Inspection, Measurement and Calibration modules.
MXRTM000000000	MIL 10 machine vision package. Includes Image Processing, Blob Analysis, Bead Inspection, Pattern Matching (NGC-based), Measurement and Calibration modules.
MXRT0I00000000	MIL 10 identification package. Includes OCR and Code Reader modules.
MXRT0C00000000	MIL 10 String Reader package.
MXRT0200000000	Both MXRT0I00000000 and MXRT0C00000000.
MXRT00J0000000	MIL/MIL-Lite 10 image compression package. Includes JPEG, JPEG2000 and H.264 codecs.
MXRT00T0000000	MIL/MIL-Lite 10 GPU Processing package. Requires appropriate additional package(s) if used with MIL (i.e., not required for MIL-Lite).
MXRT00B0000000	Both MXRT00J0000000 and MXRT00T0000000.
MXRT000G000000	MIL 10 Geometric Model Finder package.
MXRT000E000000	MIL 10 Edge Finder package.
MXRT0002000000	Both MXRT000G000000 and MXRT000E000000.
MXRT0000S00000	MIL/MIL-Lite 10 interface (GigE Vision®, IEEE 1394 IIDC and USB3 Vision™) package. Required if using a third-party NIC, IEEE 1394 adaptor or a USB 3.0 port on a third-party PC.
MXRT0000D00000	Distributed MIL/MIL-Lite 10 package for master or slave node. Not needed if used within the same physical system.
MXRT0000B00000	Both MXRT0000S00000 and MXRT0000D00000.
MXRT0000R00000	MIL 10 Registration package.
MXRT0000300000	MIL 10 3D calibration and reconstruction package.
MXRT0000020000	Both MXRT0000R00000 and MXRT0000300000.

## MIL 10 Run-Time Licenses / MIL-Lite 10 Supplemental Licenses

Part number	Description
Software License Keys	
MXRT000000Y000	MIL 10 Metrology package.
MXRT000000Q000	MIL 10 Color Analysis package.
MXRT000000B000	Both MXRT000000Y000 and MXRT000000Q000.
MXRT000000Z000	MIL 10 industrial and robot communication package. (Only for Matrox Design Assistant 4.)
MXRTM2B2B000	All MIL 10 packages.
MXRTM2B2BZ00	All MIL 10 packages. (Only for Matrox Design Assistant 4.)
Hardware ID Keys	
MILRTIDCMC	MIL/MIL-Lite run-time USB hardware fingerprint and license storage. Replaces Matrox Imaging hardware as the fingerprint used to generate the unique system code. MXRT...000 still required.
Hardware License Keys	
MXRTxxxxxxx00U	Pre-programmed MIL/MIL-Lite 10 run-time USB hardware license key that enables appropriate package(s) (see Software License Keys for available selections). Alternative to MXRT...00.



### About Matrox Imaging

Founded in 1976, Matrox is a privately held company based in Montreal, Canada. Graphics, Video and Imaging divisions provide leading component-level solutions for commercial graphics, professional video editing and industrial imaging respectively. Each division leverages the others' expertise and industry relations to provide more innovative and timely products.

Matrox Imaging is an established and trusted supplier to top OEMs and integrators involved in the manufacturing, medical diagnostic and security industries. The components delivered consist of cameras, interface boards and processing platforms, all designed to provide optimum price-performance within a common software environment.

### Industries served

MIL tools are used to put together solutions for the agricultural, aerospace, automotive, beverage, consumer, construction material, cosmetic, electronic, energy, food, flat panel display, freight, machining, medical device, medical diagnostic, paper, packaging, pharmaceutical, printing, resource, robotics, security, semiconductor, shipping, textile, and transportation industries.

#### Endnotes:

1. The software may be protected by one or more patents. See [www.matrox.com/patents](http://www.matrox.com/patents).
2. Only under Windows®.
3. Through an update.
4. With certain restrictions.

#### Corporate headquarters:

**Matrox Electronic Systems Ltd.**  
1055 St. Regis Blvd. Dorval, Quebec H9P 2T4 Canada Tel: +1 (514) 685-2630 Fax: +1 (514) 822-6273

For more information, please call: 1-800-804-6243 (toll free in North America) or (514) 822-6020  
or e-mail: [imaging.info@matrox.com](mailto:imaging.info@matrox.com) or <http://www.matrox.com/imaging>



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